

JANNIK RANDRUP
Digital Concept Developer

[in](https://www.linkedin.com/in/jannik-randrup) [linkedin.com/in/jannik-randrup](https://www.linkedin.com/in/jannik-randrup)

[Bē](https://www.behance.net/randrupj2fe8) [behance.net/randrupj2fe8](https://www.behance.net/randrupj2fe8)



Håbets Allé 12,
2700 Brønshøj

31 32 52 54
randrup.j@gmail.com

PROFILE

My name is Jannik Randrup, I'm 29 years old, based in Copenhagen, Denmark.

I'm a digital concept developer with solid competencies in the multimedia world, and graphic design in particular, Wordpress both front-end & back-end and lastly 3D animation.

I love designing, both graphically, but especially in combination with UX solutions.

As a person, I'm very ambitious, curious by nature, extrovert and confident.

I'm constantly evolving and by that I urge to share and gain knowledge all that I can.

+ EDUCATION

- 2018** ● PBA Digital Concept Development
[KEA, Copenhagen, Denmark](#)

Focus on strategic concept development in digital commerce, design, marketing and communication.
- 2017** ● Multimedia Designer
2016 ● [KEA, Copenhagen, Denmark](#)

Project and time management.
Front / back-end development.
Coding skills etc.
- 2015** ● Game Developer
[DADIU, Copenhagen, Denmark](#)

Working in large multidisciplinary teams.
App game developing and pitching.
Working with different 3D software.
Release of the game on IOS and Android
- 2015** ● 3D Digital Artist
2012 ● [Truemax Academy](#)

Learning to produce and deliver all the needed aspects for a movie set or game.
Educated in: 3D modelling, animation, rigging, lighting, unwrapping & texturing, shading and comp.

+ Courses

- 2011** ● DADIU - Game Development
[DADIU, Copenhagen, Denmark](#)
- 2011** ● SEO Introduction
[Ase, Copenhagen, Denmark](#)
 - Overview of SEO ranking factors (the course's primary focus)
 - Inspiration for choosing good keywords
 - Internal and external linkbuilding
 - Suggestions for relevant SEO programs

PROFESSIONAL SKILLS

- Web Design
- Concept Development
- UX/UI
- Project Management

TECHNICAL SKILLS

- Adobe Ps, Ai, Id, Xd, Pr, Dw
- Wordpress + Woocommerce + SEO (Yoast)
- HTML + CSS + Bootstrap + Wordpress (PHP)
- Google Analytics
- Maya + 3DS Studio Max

LANGUAGES

- English : Fluent
- Danish: Native

+ EXPERIENCE

- Present ● Part time job, WordPress developer
[Beruf, Copenhagen, Denmark](#)
- 2019
- 2018
- Creating and editing custom WordPress themes
 - Building and customizing customer sites, using Pre-made themes.
 - Creating HTML5 banners, logos and mockups for customers
- 2019 ● Intern, UX/UI Design/Research
[Subsero - Brandhouse gruppen, Copenhagen, Denmark](#)
- Development of digital concepts for clients such as: Semler Group (VW, Audi, Skoda etc.), PwC and Sydinvest
 - 3D modelled trophies for Volkswagen, VR Cardboard glasses for Janssen Immunology and Tour De France riders for Skoda
- 2018 ● Freelance Design & Web development
[Freelance](#)
- 2014
- Logo development
 - Illustrations
 - Concept development, including branding and visual identity
 - Web design + web development (WordPress + Shopify)
 - SEO
 - E-commerce - WooCommerce
- 2018 ● Webdesigner & Concept developer
[Ruby Studio, Copenhagen, Denmark](#)
- 2017
- Developing and implementation of graphic design
 - WooCommerce development
 - SEO execution on some websites
 - Concept development
 - Preparation of various how-to guides for customers
- 2018 ● Co-founder & CEO
[Te & Kaffe Delikatessehuset, Copenhagen, Denmark](#)
- 2016
- Concept development
 - Market analyzes
 - Marketing on social media
 - Customer(s) and partnerships
 - Web development: Webdesign + webshop
 - Branding and visual identity for Delikatessehusets physical store and webshop

INTERESTS

Improving design and coding skills

Squash

Music

Gaming

Traveling

2011 ● Intern, 3D Generalist
[EduLab, Copenhagen, Denmark](#)

- 3D modelling, animation, texturing, shading
- Posing Matematikfessor (EduLabs 3D mascot) for presentations and banners

2014 ● Co-partner, 3D Generalist & Webdesigner
[Artdrop3D, Copenhagen, Denmark](#)

- Development of digital concepts
- Responsible for 3D modeling, animation, textures, etc.
- Development and maintenance of own website
- Customer contact and follow-up